

# CS738: Advanced Compiler Optimizations

## Static Single Assignment (SSA)

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## Agenda

- ▶ SSA Form
- ▶ Constructing SSA form
- ▶ Properties and Applications

## SSA Form

- ▶ Developed by Ron Cytron, Jeanne Ferrante, Barry K. Rosen, Mark N. Wegman, and F. Kenneth Zadeck,
  - ▶ in 1980s while at IBM.
- ▶ *Static Single Assignment* – A variable is assigned only once in program text
  - ▶ May be assigned multiple times if program is executed

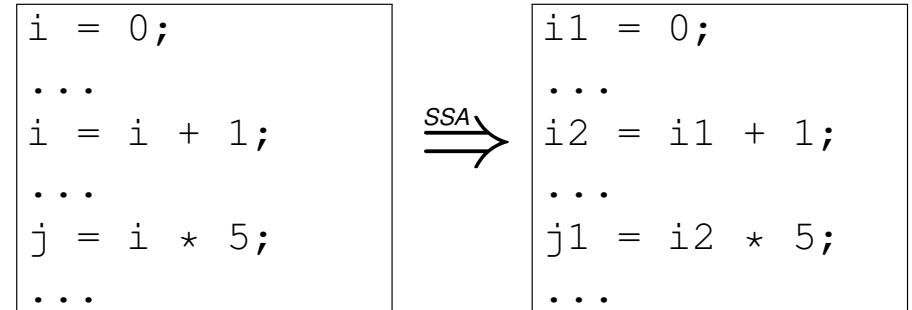
## What is SSA Form?

- ▶ An Intermediate Representation
- ▶ Sparse representation
  - ▶ Definitions sites are directly associated with use sites
- ▶ Advantage
  - ▶ Directly access points where relevant data flow information is available

## SSA IR

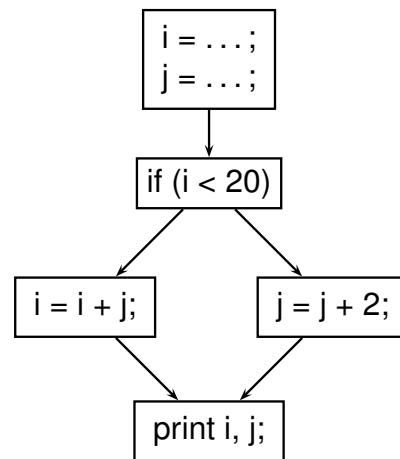
- ▶ In SSA Form
  - ▶ Each variable has exactly one definition
    - ⇒ A use of a variable is reached by exactly one definition
- ▶ Control flow like traditional programs
- ▶ Some *magic* is needed at *join* nodes

## Example

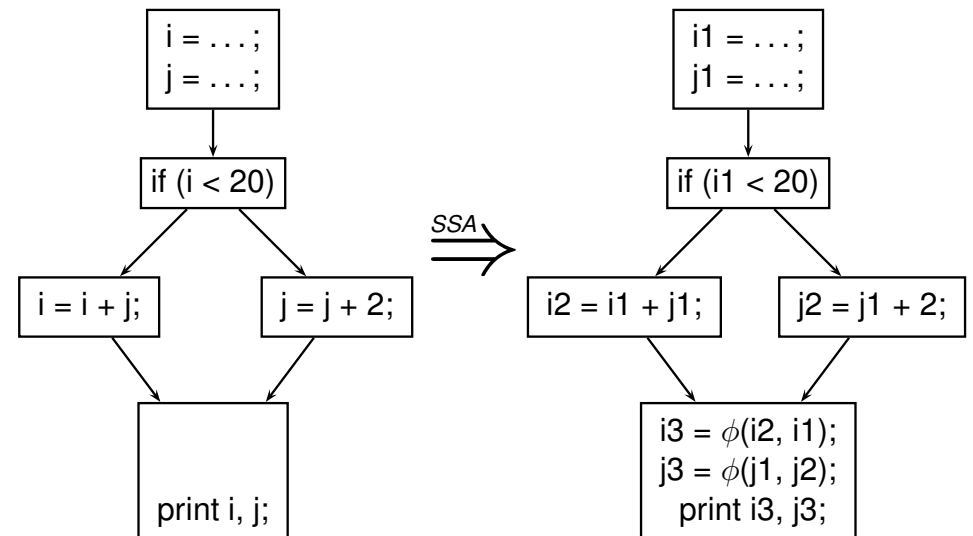


## SSA Example

```
i = ...;  
j = ...;  
if (i < 20)  
    i = i + j;  
else  
    j = j + 2;  
print i, j;
```



## SSA Example



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```

SSA  
⇒

```
i1 = ...;  
j1 = ...;  
if (i1 < 20)  
    i2 = i1 + j1;  
else  
    j2 = j1 + 2;  
i3 =  $\phi$ (i2, i1);  
j3 =  $\phi$ (j1, j2);  
print i3, j3;
```

## The *magic*: $\phi$ function

- ▶  $\phi$  is used for selection
  - ▶ One out of multiple values at join nodes
- ▶ Not every join node needs a  $\phi$ 
  - ▶ Needed only if multiple definitions reach the node
- ▶ Examples?

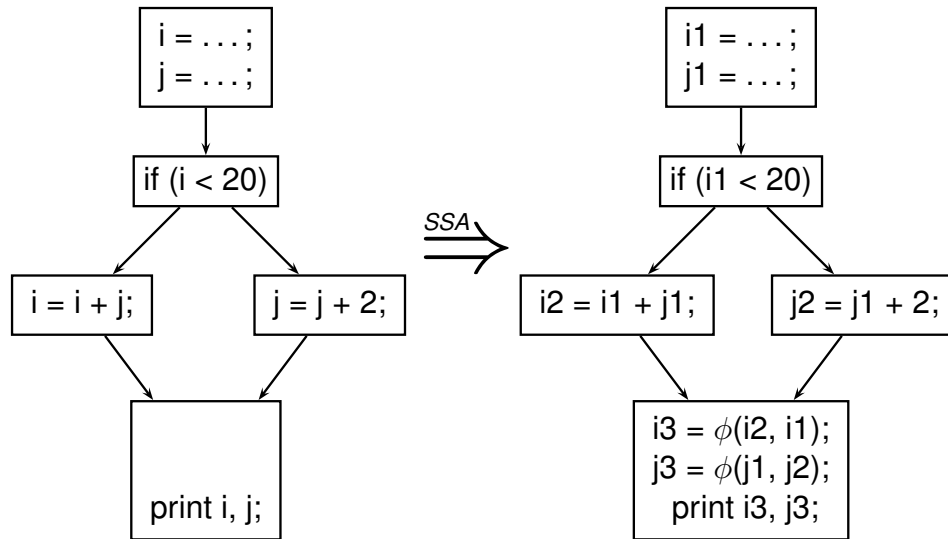
## But... What is $\phi$ ?

- ▶ What does  $\phi$  operation mean in a machine code?
- ▶  $\phi$  is a conceptual entity
- ▶ Statically equivalent to choosing one of the arguments “non-deterministically”
- ▶ No direct translation to machine code
  - ▶ typically mimicked using “copy” in predecessors
  - ▶ Inefficient
  - ▶ Practically, the inefficiency is compensated by dead code elimination and register allocation passes

## Properties of $\phi$

- ▶ Placed only at the entry of a join node
- ▶ Multiple  $\phi$ -functions could be placed
  - ▶ for multiple variables
  - ▶ all such  $\phi$  functions execute concurrently
- ▶  $n$ -ary  $\phi$  function at  $n$ -way join node
- ▶ gets the value of  $i$ -th argument if control enters through  $i$ -th edge
  - ▶ Ordering of  $\phi$  arguments according to the edge ordering is important

## SSA Example (revisit)



## Construction of SSA Form

## Assumptions

- ▶ Only scalar variables
  - ▶ Structures, pointers, arrays could be handled
  - ▶ Refer to publications

## Dominators

- ▶ Nodes  $x$  and  $y$  in flow graph
- ▶  $x$  **dominates**  $y$  if **every** path from *Entry* to  $y$  goes through  $x$ 
  - ▶  $x \text{ dom } y$
  - ▶ partial order?
- ▶  $x$  **strictly dominates**  $y$  if  $x \text{ dom } y$  and  $x \neq y$ 
  - ▶  $x \text{ sdom } y$

## Computing Dominators

- ▶ Equation

$$\text{DOM}(n) = \{n\} \cup \left( \bigcap_{m \in \text{PRED}(n)} \text{DOM}(m) \right),$$

$\forall n \in N$

- ▶ Initial Conditions:

$$\begin{aligned} \text{DOM}(n_{\text{Entry}}) &= \{n_{\text{Entry}}\} \\ \text{DOM}(n) &= N, \forall n \in N - \{n_{\text{Entry}}\} \end{aligned}$$

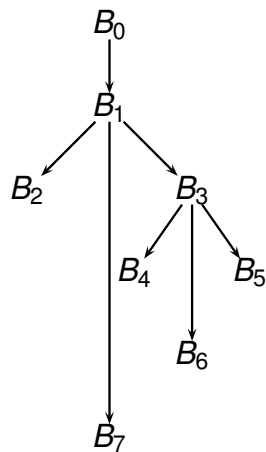
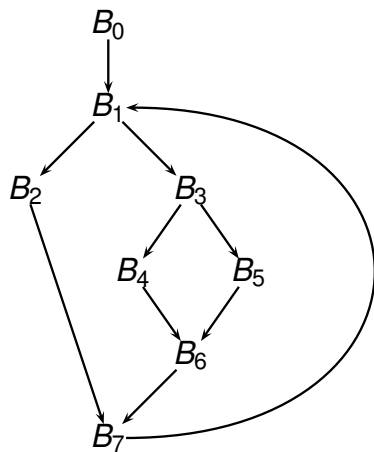
where  $N$  is the set of all nodes,  $n_{\text{Entry}}$  is the node corresponding to the *Entry* block.

- ▶ Note that efficient methods exist for computing dominators

## Immediate Dominators and Dominator Tree

- ▶  $x$  is **immediate dominator** of  $y$  if  $x$  is the *closest strict dominator* of  $y$ 
  - ▶ unique, if it exists
  - ▶ denoted  $\text{idom}[y]$
- ▶ Dominator Tree
  - ▶ A tree showing all immediate dominator relationships

## Dominator Tree Example



## Dominance Frontier: DF

- ▶ Dominance Frontier of  $x$  is set of all nodes  $y$  s.t.
  - ▶  $x$  **dominates a predecessor** of  $y$  AND
  - ▶  $x$  **does not strictly dominate**  $y$
- ▶ Denoted  $\text{DF}(x)$
- ▶ Why do you think  $\text{DF}(x)$  is important for any  $x$ ?
  - ▶ Think about the information originated in  $x$ .

## Computing DF

- ▶ PARENT( $x$ ) denotes parent of node  $x$  in the dominator tree.
- ▶ CHILDREN( $x$ ) denotes children of node  $x$  in the dominator tree.
- ▶ PRED and SUCC from CFG.

$$DF(x) = DF_{\text{local}}(x) \cup \left( \bigcup_{z \in \text{CHILDREN}(x)} DF_{\text{up}}(z) \right)$$

$$DF_{\text{local}}(x) = \{y \in \text{SUCC}(x) \mid \text{idom}[y] \neq x\}$$

$$DF_{\text{up}}(z) = \{y \in DF(z) \mid \text{idom}[y] \neq \text{PARENT}(z)\}$$

## Iterated Dominance Frontier

- ▶ Transitive closure of Dominance frontiers on a set of nodes
- ▶ Let  $S$  be a set of nodes

$$DF(S) = \bigcup_{x \in S} DF(x)$$

$$DF^1(S) = DF(S)$$

$$DF^{i+1}(S) = DF(S \cup DF^i(S))$$

- ▶  $DF^+(S)$  is the fixed point of  $DF^i$  computation.

## Minimal SSA Form Construction

- ▶ Compute  $DF^+$  set for each flow graph node
- ▶ Place **trivial**  $\phi$ -functions for each variable in the node
  - ▶ trivial  $\phi$ -function at  $n$ -ary join:  $x = \phi(\overbrace{x, x, \dots, x}^{n\text{-times}})$
- ▶ Rename variables
- ▶ **Why  $DF^+$ ? Why not only  $DF$ ?**

## Inserting $\phi$ -functions

```
foreach variable  $v$  {  
     $S = \text{Entry} \cup \{B_n \mid v \text{ defined in } B_n\}$   
    Compute  $DF^+(S)$   
    foreach  $n$  in  $DF^+(S)$  {  
        insert  $\phi$ -function for  $v$  at the start of  $B_n$   
    }  
}
```

## Renaming Variables (Pseudo Code)

- ▶ Rename from the *Entry* node recursively
  - ▶ For each variable  $x$ , maintain a rename stack of  $x \mapsto x_{\text{version}}$  mapping
- ▶ For node  $n$ 
  - ▶ For each assignment  $(x = \dots)$  in  $n$ 
    - ▶ If non- $\phi$  assignment, rename any use of  $x$  with the Top mapping of  $x$  from the rename stack
    - ▶ Push the mapping  $x \mapsto x_i$  on the rename stack
    - ▶ Replace lhs of the assignment by  $x_i$
    - ▶  $i = i + 1$
- ▶ For the successors of  $n$ 
  - ▶ Rename  $\phi$  operands through SUCC edge index
- ▶ Recursively rename all child nodes in the dominator tree
- ▶ For each assignment  $(x = \dots)$  in  $n$ 
  - ▶ Pop  $x \mapsto \dots$  from the rename stack